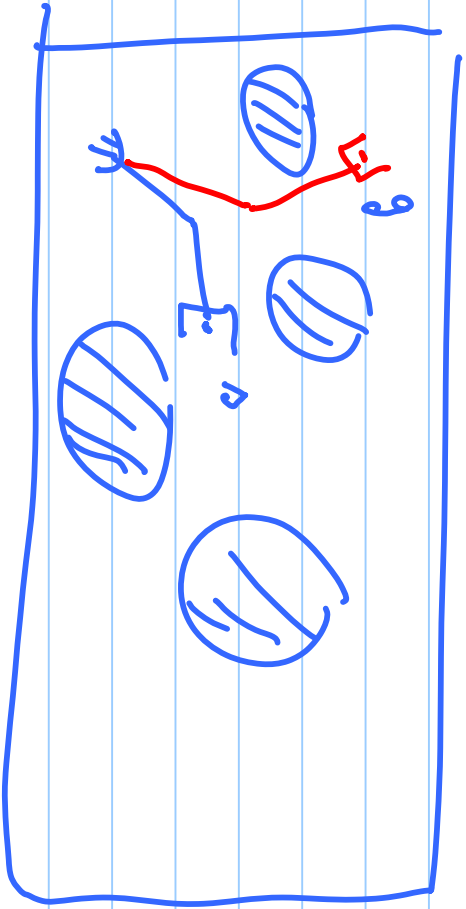


Lecture 2

Q: How difficult (complex) is the path planning problem?



BACKGROUND: How do we measure complexity of a "problem"?

Two steps

- 1) Complexity of an algorithm
- 2) Complexity of a problem is measured by the "best" known (unknown) algorithm that can solve it.

1) Complexity (Runtime) of an algorithm : Big "O" notation

Def: $f(n) = O(g(n))$ iff \exists
 $c, n_0 > 0$ such that

$$|f(n)| \leq c |g(n)| \quad \forall n > n_0$$



$$f(n) = 5n^2 + 3n + \log(n)$$

$$g(n) = n^2$$

$$\Rightarrow O(f(n)) = O(n^2)$$

Simple example: Sorting numbers

INPUT: $A[1:n]$ is given (array of n)
 $[a_1, a_2, \dots, a_n]$

Prob: arrange these n in descending
or desc

for $i \leftarrow 1, n$ $O(n^2)$

for $j \leftarrow 1, n$

if $A[i] < A[j]$

temp = $A[j]$

$A[j] = A[i]$

$A[i] = temp$

end if

end for

end for

$f(n) = 4n^2$

$(3+1)n^2$

} swap $A[i]$ +
 $A[j]$

Two classes of problems

Why?

①

best known alg.

are polynomial in n

$O(n^k)$ k is known

② best known alg

are exponential

in n

$O(2^n)$

P

run time increases

drastically as

a func. of n

even for low values of n

(10-100), run time can

become quite large (days)

Ex: Unit ops. (origin req, addition)
in avg 1 m sec.

$$n = 10 \quad 2^{10} \rightarrow 1.024 \text{ sec}$$

$$= 18 \quad 2^8 \cdot 2^{10} \rightarrow 256 \text{ sec}$$

$$= 26 \quad 2^8 \cdot 2^{18} = 256 \times 256 \text{ sec}$$

$$\approx 15 \text{ hrs}$$

Examples of class ② :

(a) Set partition (b) Boolean Satisfiability

a) Given a set $S = \{l_1, l_2, \dots, l_n\}$ of n numbers. Can the set be

partitioned into two disjoint subsets

$$S_1 + S_2 \quad ; \quad S_1 \cup S_2 = S$$

$$S_1 \cap S_2 = \phi$$

$$\sum_{l_i \in S_1} l_i = \sum_{l_j \in S_2} l_j$$

b) Given n literal x_i , $i = 1, n$
 $x_i \in \{0, 1\}$

Boolean Sentence: $\bigwedge_{i=1}^k C_i$ CNF

Clause $\rightarrow C_i = \bigvee x_j(i)$

$$C_1 = (x_1 \vee x_2 \vee \bar{x}_3(i))$$

Prob: Does \exists an assignment of
literals x_i such that

the Boolean sentence is true.

"polynomial verifiability" : if a

"solution" is proposed, one can

(certify)

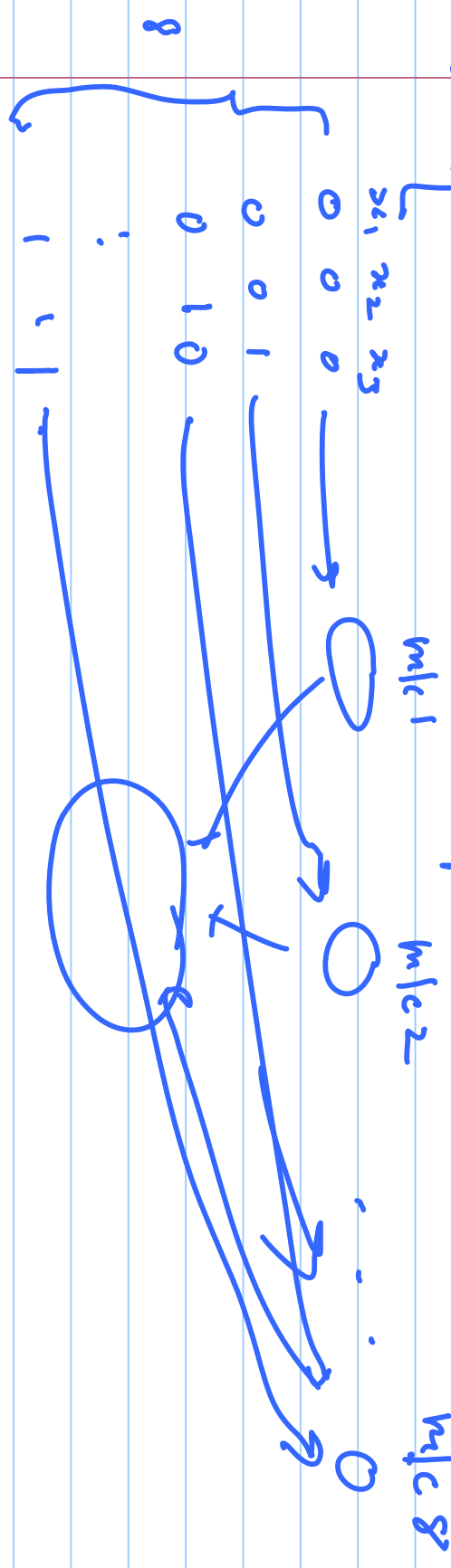
verify if it is true or not

in polynomial time.

Imagine we can have arbitrarily large

Special machine

parallelism implemented:



Non-deterministic nfe :

Boolean satisfiability

runs in poly time

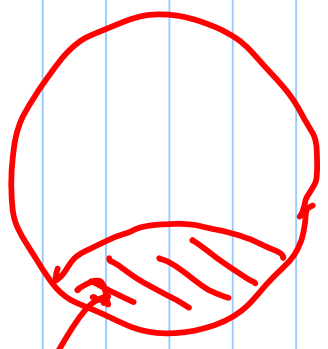
NP problems

Non-deterministic poly

$P \subseteq NP$ $NP \stackrel{?}{\subseteq} P$

open Q in CS.

NP



"Cook's theorem"
"hardest problems
in NP"

Notion of "polynomial reducibility":

Let $L_1 \neq L_2$ be two problems.

$L_1 \leq L_2$ or (L_1 reduces to L_2)

iff there is a way to solve

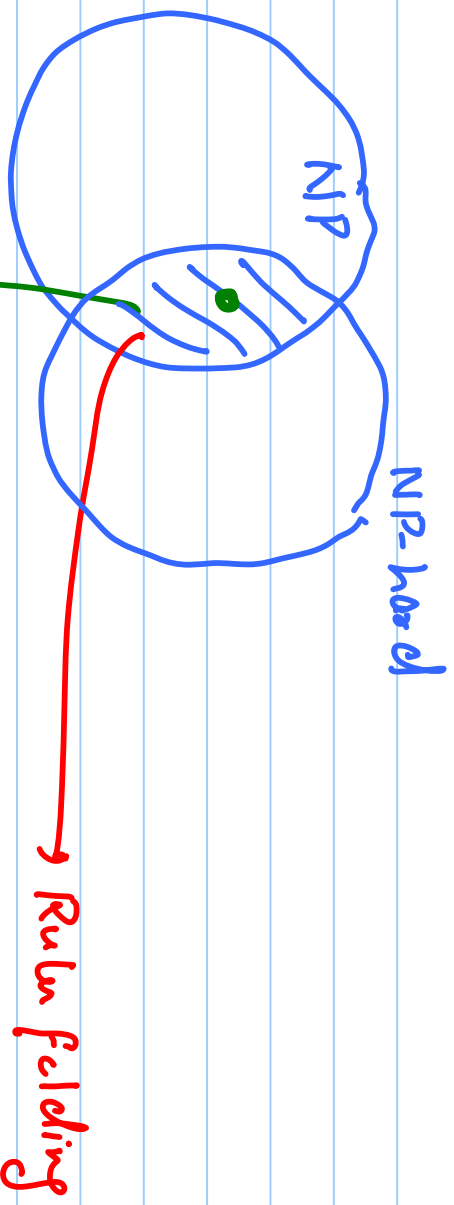
L_1 by a deterministic poly algorithm

using a deterministic alg. that

solves L_2 in polynomial time.

$\Rightarrow L_2$ is at least as hard as L_1

"Cook showed that Boolean Satisfiability is the hardest problem in NP"

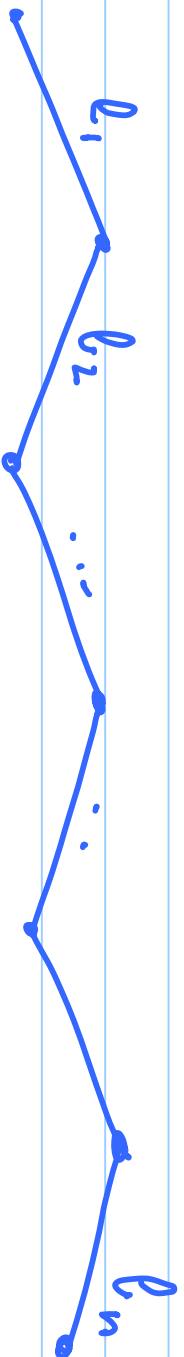


NP-hard: if SAT \in L then

L is NP-hard

NP-complete

Ruler folding problem:



Given this ruler, and a tree
integer k .

Prob: Can this ruler be folded in
length $H_k \leq k$?

NP - complete !!

Set Partitioning ~~&~~ Rule folding

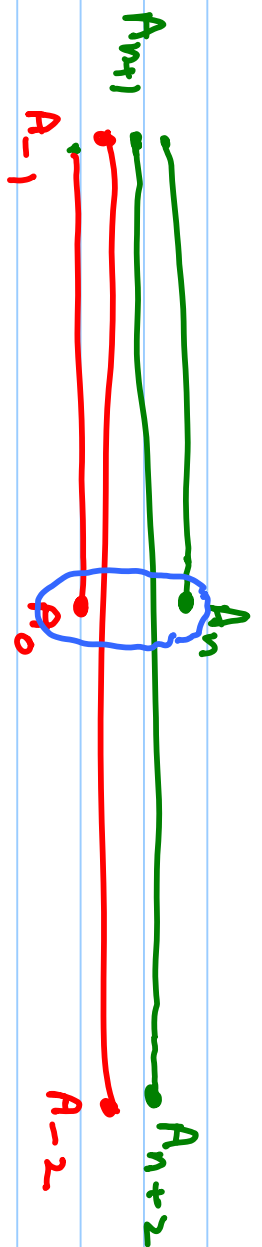
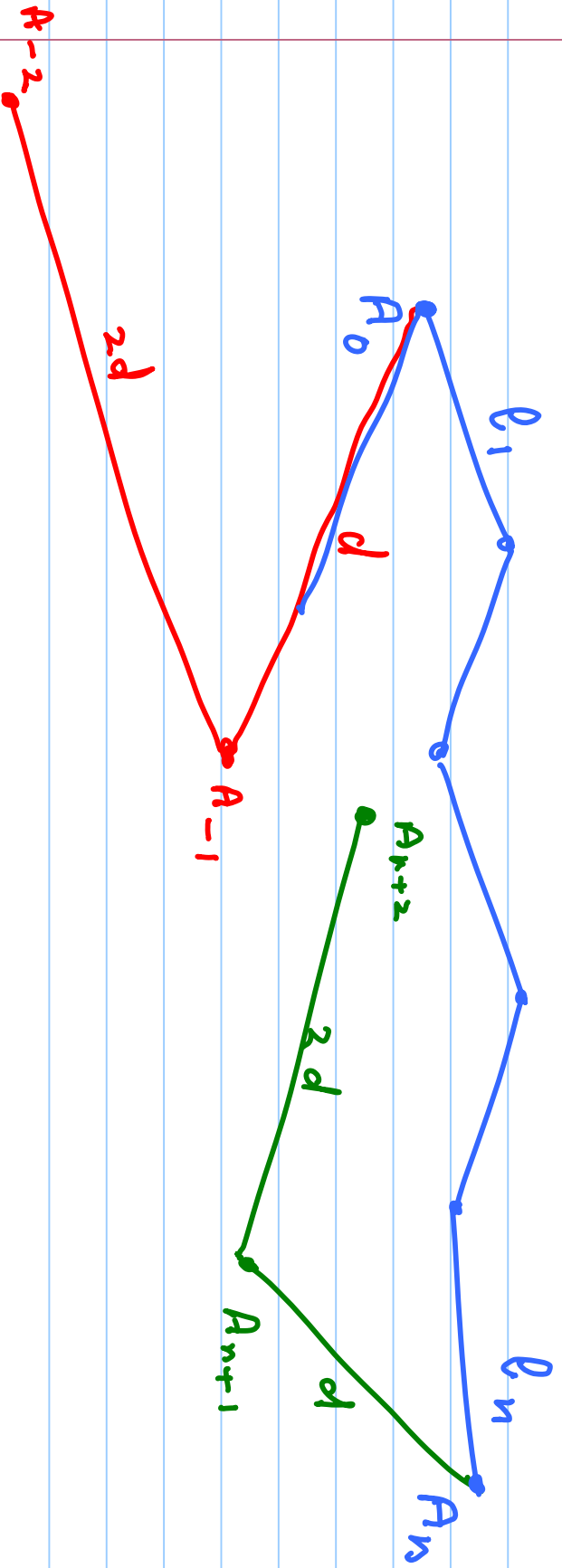
$$S = \{ e_1, \dots, e_n \}$$

$$\text{find } S_1, S_2 : S_1 \cup S_2 = S$$

$$S_1 \cap S_2 = \emptyset$$

$$\sum_{e_i \in S_1} e_i = \sum_{e_j \in S_2} e_j$$

Rule Construction : $\sum_{e_i \in S} e_i = d$



⇒ Rules folding problem comp. is
exponential in the # of links of
the rules

[1992]?

→ Canny & Reif → moving obstacles
problem

NP-hard \leftrightarrow exponential in in
of obstacles

Schwartz & Sharir [1981]:

exponential in # of
links of the robot

1) geometric variable : captures the
environment complexity

2) # of links / degrees of freedom in
the robot \rightarrow captures complexity
of the robot